

## 2019 Champion John Goormastic

## 2020 Michigan State Senior Masters Tournament





Held at:

Thunderbowl Lanes 4200 Allen Rd. Allen Park, MI 48101 (313) 928-4688 Operated by:
Michigan State USBC
In cooperation with
Metro Detroit USBC
28200 Southfield Rd.
Lathrup Village, MI 48075
(248) 443-2695

Date: Qualifying: March 28, 2020 @ 11:00 AM Match Play: March 29, 2020 @ 9:00 AM

Format: Each bowler shall bowl six games in one day for qualifying. The top bowlers will return for two-game

double elimination matches. The number of match play contestants will be determined by the

number of entries.

Awards: First place \$2,500 plus paid entry into USBC Senior Masters, second place \$1,500.

Final match play spot will receive \$250. Amounts based on 120 entries.

Match play spots based on a 1:5 ratio.

The top non-qualifiers 60 and over, based on a 1:10 ratio, will receive \$120.

Cost: \$120 - Entire entry fee will be applied to the prize fund.

Checks made payable to Michigan State USBC. Visa / MC / Discover accepted. Deadline: Date of qualifying unless filled earlier. Tournament is limited to 200 entries.

Name	ID#	
Address	Phone	
City, State, Zip		
Super Senior Birthdate	(Sixty years or older at date of tournament)	
Visa / MasterCard / Discover #	Exp. Date	
Name & address of cardholder		
Matura Datus 't HODO		

Mail entries with fee to: Metro Detroit USBC

Attn: Michigan State Senior Masters Tournament

28200 Southfield Rd.

Lathrup Village, MI 48076

## MICHIGAN STATE SENIOR MASTERS TOURNAMENT RULES & REGULATIONS

- 1. This is an individual match game event open to all certified members of the Michigan State USBC who are at least 50 years of age as of the date of the tournament. If a bowler is a certified USBC member, but not in the state of Michigan, the bowler may purchase a \$10 membership and be eligible to bowl in the tournament.
- 2. The tournament is limited to the first 200 bowlers with 1 in 5 bowlers qualifying for head to head matches. The defending champion will be seeded 9th into the match play competition, unless they qualify in a higher position which is where they would be seeded. The defending champion must pay for, and bowl in, qualifying rounds to be eligible.
- 3. For qualifying rounds, bowlers will draw for lanes and will bowl six games across 12 lanes moving after each game.
- 4. If there is a breakdown and an unreasonable delay occurs, the tournament manager can authorize reasonable practice and reassign bowlers.
- 5. In the case of a tie for final match play position, one additional game will be bowled by those bowlers tied. The bowlers will draw for starting lanes and the bowler with the odd lane will start the roll-off. If a tie exists after the one game roll-off a 9th and 10th frame roll-off will be conducted. Bowlers will begin the roll-off on the lane on which the bowler finished the previous game. As in all other games, the bowler on the odd lane will start.
- 6. Failure of any contestant to be available in case of a tie will constitute a forfeit. In the event of a tie for any other position, the player with the high game in qualifying round will be placed in the higher position. Should a tie still exist, then next highest qualifying game will be used.
- 7. Non-appearance, regardless of cause, will constitute forfeiture of the match and the player present will bowl their game without opposition to advance to succeeding round. If the forfeiture occurs in the winners bracket, the absent bowler automatically goes in to the proper position in the losers bracket.
- 8. Bowlers must lose two matches to be eliminated from the tournament.
- 9. Each match will be two games; total pins to determine the winner. Pairings for the initial round of matches will be based on the finish of the contestants in qualifying rounds. Pairings will continue on a bracket system, which will be displayed.
- 10. In match play only one player is assigned to a lane. The order of bowling will be according to match game procedure with the bowler on the odd lane starting first. Bowlers start the first game of the series on the lane assigned. Succeeding games will be started on the lane where the tenth frame of the preceding game was bowled.
- 11. If a match ends in a tie, a 9th and 10th frame roll-off will be conducted. Bowlers will begin the roll-off on the lane on which the bowler finished the previous game. As in all other games, the bowler on the odd lane will start.
- 12. Dress code enforced by Masters Committee. No jeans, hats or shorts to be worn during competition.
- 13. Tournament management will correct obvious errors, including math errors, in accordance with USBC Rule 327b.
- 14. NOTE: Bowling balls of qualifiers must be checked upon request from tournament officials. All balls used during competition must be recorded on the bowler's score sheet for all competitors. Any bowler having a ball not in compliance with USBC specifications will be disqualified.
- 15. The lane dressing pattern will be available on www.michiganstateusbc.com at least 30 days in advance of the tournament.
- 16. The Tournament Committee reserves the right to use bowler's name and photograph for publicity and promotions.

## Past Champions

	2012 – Charlie Tapp	2016 – Harold Sullins
2009 – Mitch Jabczenski	2013 – Bo Goergen	2017 – Harold Sullins
2010 – Ronald Jonas	2014 – Dale Strike	2018 – Michael Calvin
2011 – Rick Vittone	2015 – Ernie Segura Jr.	2019 – John Goormastic